The listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1.   (Currently amended) An accounting system, comprising:

a receiver configured to collect from a single game unit on which poker, blackjack or keno may be played first meter information from a first unique combination of a game, a program and a denomination in the single game unit and second meter information from a second unique combination of a game, a program and a denomination in the single game unit, wherein a program represents a pay schedule that includes game outcome probabilities that define a particular version of a model that yields a specified payback, and wherein each of the game, the program, and the denomination is separately ~~player~~-selectable;

a database configured to store the collected information; and

a calculator structured to generate additional information from the collected information for the unique combinations in the single game unit, including at least:

a first comparison of financial performance of different wager denominations for a given game at the game unit, the first comparison displayed in a first table that includes information about each of the different wager denominations for the given game at the game unit, and

a second comparison of financial performance of different games within a given game type at the game unit, the second comparison displayed in a second table that includes financial performance information about each of the different games within the given game type at the game unit.

2.   (Original) The accounting system of claim 1 wherein the first meter information is coin-in for the first unique combination.

3.   (Original) The accounting system of claim 2, wherein the receiver is structured to also collect coin-out information for the first unique combination.

4.   (Original) The accounting system of claim 3 wherein the coin-out information does not include system bonus payments.

5.   (Original) The accounting system of claim 3 wherein the coin-out information includes monetary value paid directly by the single game unit and monetary value generated by the single game unit for the first unique combination but paid in the form of a hand pay.

6.   (Previously presented) The accounting system of claim 1 wherein the first meter information and second meter information are subsets of all meters stored in the single game

unit.

7.   (Previously presented) The accounting system of claim 1 wherein the first meter information and the second meter information are only collected if the first meter information and the second meter information are non-zero information.

8.   (Previously presented) The accounting system of claim 1 wherein the first meter information and the second meter information are collected at a regular interval.

9-11.   (Canceled).

12.   (Previously presented) The accounting system of claim 1 wherein the calculator is structured to generate a hold percentage for the first unique combination during a certain time period.

13.   (Canceled).

14.   (Previously presented) The accounting system of claim 1, further comprising:
a reporter structured to gather and present portions of the collected information.

15.   (Previously presented) The accounting system of claim 1, further comprising:
a reporter structured to gather and present portions of the collected information and the additional information.

16.   (Currently amended) A method of accounting for networked gaming devices, comprising:
collecting values from more than one unique combination of a game, a program and a game denomination from a single game unit, wherein a program represents a pay schedule that includes game outcome probabilities that define a particular version of a model that yields a specified payback, and wherein each of the game, the program, and the denomination is separately ~~player~~ selectable;
storing the collected values;
accepting, by a computer system, queries to the collected values and generating, by the computer system, calculated values from the collected values for all unique combinations in the single game unit, including at least:
        a first comparison of financial performance of different wager denominations for
        a given game at the game unit, the first comparison displayed in a first table that
        includes information about each of the different wager denominations for the given
        game at the game unit, and

a second comparison of financial performance of different games within a given game type at the game unit, <u>the second comparison displayed in a second table that includes financial performance information about each of the different games within the given game type at the game unit</u>; and

reporting the calculated values.

17. (Canceled).

18. (Previously presented) The method of claim 16 wherein reporting the calculated values comprises printing the calculated values.

19. (Original) The method of claim 16 wherein each unique combination has a unique identifier.

20. (Original) The method of claim 19 wherein the single game unit has an identifier unique from any other game unit in the network of gaming devices.

21. (Previously presented) The method of claim 16 wherein collecting values comprises collecting meter values.

22. (Previously presented) The method of claim 21 wherein collecting meter values comprises collecting meter values only if they are non-zero values.

23. (Previously presented) The method of claim 22 wherein collecting meter values comprises collecting fewer than all of the available meter values in the single game unit.

24. (Previously presented) The method of claim 21 wherein collecting meter values comprises collecting meter values after an event.

25. (Previously presented) The method of claim 24 wherein the event is the end of a session of the game and game denomination.

26. (Previously presented) The method of claim 16 wherein collecting values comprises collecting values at established time intervals.

27. (Original) The method of claim 26 wherein an established time interval is once per day.

28. (Canceled).

29.   (Currently amended) An accounting system, comprising:

a receiver configured to collect [[form]] from a single game unit on which poker, blackjack or keno may be played first meter information from a first unique combination of a game, a program and a denomination in a single game unit and second meter information from a second unique combination of a game, a program and a denomination in the single game unit, wherein a program represents a pay schedule that includes game outcome probabilities that define a particular version of a model that yields a specified payback, and wherein each of the game, the program, and the denomination is separately player-selectable;

a database configured to store the collected information;

a calculator structured to generate additional information from the collected information for the unique combinations in the single game unit, including at least:

> a first comparison of financial performance of different wager denominations for a given game at the game unit, the first comparison displayed in a first table that includes information about each of the different wager denominations for the given game at the game unit, and

> a second comparison of financial performance of different games within a given game type at the game unit, the second comparison displayed in a second table that includes financial performance information about each of the different games within the given game type at the game unit; and

wherein the first meter information and the second meter information are collected at established intervals.

30.   (Previously presented) The accounting system of claim 1 wherein the additional information includes slot handle, slot win, individual game hold percentage, machine hold percentage and game hold percentage.